

Lecture 17 Numerical SDEs: Advanced topics *

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1 Implicit scheme

To overcome the stiffness issue, one can also apply implicit schemes, e.g. simplest implicit Euler:

$$X_{n+1} = X_n + b(X_{n+1})\delta t_n + \sigma(X_n)\delta W_n$$

or semi-implicit scheme

$$X_{n+1} = X_n + \left[\alpha b(X_n) + (1 - \alpha)b(X_{n+1}) \right] \delta t_n + \sigma(X_n)\delta W_n$$

for $\alpha \in (0, 1)$.

The fully implicit scheme is also considered but not very successful although one can transform the Ito SDE form into right-most endpoint form at first. For example

$$X_{n+1} = X_n + \left[b(X_{n+1}) - c(X_{n+1}) \right] \delta t_n + \sigma(X_{n+1})\delta W_n$$

where

$$c_i(x) = \sum_{jk} \frac{\partial \sigma_{ij}}{\partial x_k} \sigma_{kj}$$

is from the transformation. If $b = 0, \sigma(x) = x$, the above scheme implies

$$X_{n+1} = \frac{X_n}{1 - \delta W_n}$$

It is possible that $1 - \delta W_n = 0$ and indeed $\mathbb{E}|X_{n+1}| = \infty!$

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2 Extrapolation method

Talay and Tubaro proposed the following extrapolation method based on the error expansion:

$$\begin{aligned} e(\delta) &= \mathbb{E}g(X_T^\delta) - \mathbb{E}g(X_T) = C_{g,\beta}\delta^\beta + C_{g,\beta+1}\delta^{\beta+1} \\ e\left(\frac{\delta}{2}\right) &= \mathbb{E}g(X_T^{\frac{\delta}{2}}) - \mathbb{E}g(X_T) = C_{g,\beta}\left(\frac{\delta}{2}\right)^\beta + C_{g,\beta+1}\left(\frac{\delta}{2}\right)^{\beta+1} \\ 2^{-\beta}e(\delta) - e\left(\frac{\delta}{2}\right) &= \mathbb{E}g(X_T^\delta) - \mathbb{E}g(X_T) = \tilde{C}_{g,\beta+1}\delta^{\beta+1} \end{aligned}$$

See details in Stoch. Anal. Appl. 8 (1990), 483-509.

3 Multilevel Monte Carlo method

So far we only considered the bias error of the approximation, i.e. the error brought by the time discretization. But a real approximation also involves Monte Carlo samplings. Since 2008, M. Giles proposed the general framework of multilevel Monte Carlo methods for SDEs [1], which approximates the expectation in an efficient way. This method stimulates a lot of follow-up works in different fields [2].

We have already known that the Euler-Maruyama scheme is of weak order 1 in computing $Y_E = \mathbb{E}f(X_T)$ for the SDE

$$dX_t = b(X_t)dt + \sigma(X_t)dW_t$$

on $[0, T]$. In real computations, we take the weak approximator

$$Y_{h,N} = \frac{1}{N} \sum_{k=1}^N f(X_n^{(k)}), \quad n = T/h \in \mathbb{N} \quad (3.1)$$

with stepsize h and N independent samples, where X_n is obtained by the Euler-Maruyama scheme. The mean square error has the bias-variance decomposition

$$\begin{aligned} \text{MSE} &= \mathbb{E}(Y_E - Y_{h,N})^2 \leq 2|Y_E - \mathbb{E}f(X_n)|^2 + 2\mathbb{E}|\mathbb{E}f(X_n) - Y_{h,N}|^2 \\ &\leq C_1h^2 + C_2N^{-1}. \end{aligned} \quad (3.2)$$

by the weak order 1 convergence and Monte Carlo estimate.

The above computation has the cost C_3Nh^{-1} . The cost-accuracy tradeoff

$$\min_{h,N} \text{MSE} \quad \text{subject to a given cost } K = C_3Nh^{-1} \gg 1$$

gives the optimal choice

$$N \sim O(Kh), \quad h \sim O(K^{-\frac{1}{3}}) \quad \text{and} \quad \text{MSE} \sim O(K^{-\frac{2}{3}}). \quad (3.3)$$

This means that if we require the accuracy $\text{MSE} \sim O(\varepsilon^2)$, we must have $h \sim O(\varepsilon)$, $N \sim O(\varepsilon^{-2})$ and thus the cost $K \sim O(\varepsilon^{-3})$. The multilevel Monte Carlo method achieves the same accuracy with cost $K \sim O(\varepsilon^{-2}(\ln \varepsilon)^2)$, which is a typical fast algorithm.

The construction of multilevel Monte Carlo method is as follows. Define the L -level grids with time stepsize $h_l = M^{-l}T$ for $l = 0, 1, \dots, L$. Denote by $F_l = f(X_{l, M^l})$ the approximation of $f(X_T)$ at the level l , where X_{l, M^l} is the approximation of X_T with stepsize h_l . We have

$$\mathbb{E}F_L = \sum_{l=0}^L \mathbb{E}(F_l - F_{l-1}) \quad \text{where } F_{-1} := 0. \quad (3.4)$$

Take N_l realizations for each summand in (3.4), and define

$$Y_l = \frac{1}{N_l} \sum_{k=1}^{N_l} (F_l^{(k)} - F_{l-1}^{(k)}), \quad l = 0, 1, \dots, L.$$

Correspondingly define the final estimator

$$\hat{Y}_L = \sum_{l=0}^L Y_l. \quad (3.5)$$

From Monte Carlo estimate we have $\text{var}(Y_l) = V_l/N_l$, where $V_l := \text{var}(F_l - F_{l-1})$ for $l = 0, 1, \dots, L$. With independent sampling in (3.5), we get

$$\text{var}(\hat{Y}_L) = \sum_{l=0}^L \text{var}(Y_l) = \sum_{l=0}^L \frac{V_l}{N_l} \quad (3.6)$$

with computational cost

$$K \sim O\left(\sum_{l=0}^L N_l h_l^{-1}\right).$$

The key point of multilevel Monte Carlo is that with the decomposition (3.4), the term $F_l - F_{l-1}$ has smaller fluctuations, i.e. smaller variance, at higher levels provided that the realizations of $F_l - F_{l-1}$ come from two discrete approximations with different time stepsizes but same Brownian paths. This property suggests that we can use less Monte Carlo simulations for higher levels, i.e. finer grids, but more simulations for lower levels, i.e. coarser grids. This cost-accuracy tradeoff is the origin of the efficiency of multilevel Monte Carlo method.

Now let us consider the minimization

$$\min_{N_l} \text{var}(\hat{Y}_L) = \sum_{l=0}^L \frac{V_l}{N_l} \quad \text{subject to the cost } K = \sum_{l=0}^L N_l h_l^{-1} \gg 1.$$

This is generally a very difficult problem so we relax N_l to be continuous. Upon introducing Lagrange multiplier we get the minimizer

$$N_l = \lambda \sqrt{V_l h_l}, \quad \text{where } \lambda = K \left(\sum_{l=0}^L \sqrt{V_l h_l^{-1}} \right)^{-1}. \quad (3.7)$$

From the strong and weak convergence result of Euler-Maruyama Scheme, we have

$$|\mathbb{E}(F_l) - Y_E| = O(h_l), \quad \mathbb{E}|X_T - X_{l,M^l}|^2 = O(h_l).$$

By assuming the Lipschitz continuity of f , we obtain

$$\text{var}(F_l - f(X_T)) \leq \mathbb{E}|f(X_{l,M^l}) - f(X_T)|^2 \leq C \mathbb{E}|X_T - X_{l,M^l}|^2 = O(h_l)$$

and thus

$$V_l = \text{var}(F_l - F_{l-1}) \leq 2\text{var}(F_l - f(X_T)) + 2\text{var}(F_{l-1} - f(X_T)) = O(h_l)$$

since $h_{l-1} = M h_l$ and $M \sim O(1)$.

For a given tolerance $\varepsilon \ll 1$, take

$$N_l = O(\varepsilon^{-2} L h_l), \quad (3.8)$$

according to the optimal choice (3.7), we get the variance estimate

$$\text{var}(\hat{Y}_L) = O(\varepsilon^2). \quad (3.9)$$

from (3.6). Further take $L = \ln \varepsilon^{-1} / \ln M$, we have

$$h_L = M^{-L} = O(\varepsilon).$$

So the bias error

$$|\mathbb{E}F_L - Y_E| = O(h_L) = O(\varepsilon). \quad (3.10)$$

Combing (3.9) and (3.10), we obtain the overall mean square error

$$\text{MSE} = \mathbb{E}(Y_E - \hat{Y}_L)^2 = O(\varepsilon^2)$$

and the computational complexity

$$K = \sum_{l=0}^L N_l h_l^{-1} = O(\varepsilon^{-2} L^2) = O(\varepsilon^{-2} (\ln \varepsilon)^2).$$

The optimal choice of M can be made by minimizing the prefactor in the estimate of the computational cost [1].

References

- [1] M Giles. Multilevel monte carlo path simulation. *Operations Research*, 56:607–617, 2008.
- [2] M Giles. Multilevel monte carlo methods. In J Dick, FY Kuo, JW Peters, and IH Sloan, editors, *Monte Carlo and Quasi-Monte Carlo Methods 2012*, pages 79–98. Springer-Verlag, Heidelberg, 2014.